## **EFF Classroom Example**

Name of Activity Purposes for Learning Framework Component Four Purposes

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## Describe what you did including how you used EFF and the results produced.

Provide a brief description of how EFF started using information from the Standards Guide (Ch 1). Share Goal 6 from the National Education Goals with participants.

Every adult American will be literate and possess the knowledge and skills necessary to compete in a global economy and exercise the rights and responsibilities of citizenship.

Pose this question to the group – What knowledge and skills do you think adults need to function effectively in this century? Record their responses on board/chart paper. Look at the results from the adult survey, now the EFF Purposes for Learning:

- ACCESS To information and resources so adults can orient themselves in the world.
- VOICE To be able to express ideas and opinions with the confidence they will be heard and taken into account.
- ACTION To be able to solve problems and make decisions on one's own, acting independently, without having to rely on others.
- BRIDGE TO THE FUTURE To learn how to learn in order to keep up with the world as it changes.

Do the responses from the participants match any of those four purposes? Color code using 4 colors of dots to identify responses with each purpose.

**Note**: This activity can also be part of a carousel activity explaining the content framework using:

Purposes for Learning Seeing Yourself in the Role Maps What Do We Have in Common? What's On Your Plate?